



OKJHSRA Lazy E

March 26 & 27

OUT OF STATE FORM ONLY

Contestant Name _____

Cell # _____ State _____

**Entries due
: March 4th**

Email entries to sandranch2000@yahoo.com

Payment thru VENMO @oklahomarodeo-2122 - see instructions below

Saturday			Sunday		
Girls Barrel Racing	\$ 40		Girls Barrel Racing	\$ 40	
Girls Breakaway	\$ 50		Girls Breakaway	\$ 50	
Girls Goat Tying	\$ 40		Girls Goat Tying	\$ 40	
Girls Pole Bending	\$ 40		Girls Pole Bending	\$ 40	
Boys Bareback Riding	\$ 60		Boys Bareback Riding	\$ 60	
Boys Bull Riding	\$ 60		Boys Bull Riding	\$ 60	
Boys Saddle Bronc Riding	\$ 60		Boys Saddle Bronc Riding	\$ 60	
Boys Breakaway Roping	\$ 50		Boys Breakaway Roping	\$ 50	
Boys Tie Down Roping	\$ 50		Boys Tie Down Roping	\$ 50	
Boys Tie Down -JACKPOT*	\$ 50		Boys Tie Down -JACKPOT*	\$ 50	
Boys Goat Tying	\$ 40		Boys Goat Tying	\$ 40	
Boys Chute Doggin	\$ 50		Boys Chute Doggin	\$ 50	
Team Roping -RODEO RUN	\$ 50		Team Roping -RODEO RUN	\$ 50	
Header _____			Header _____		
Heeler _____			Heeler _____		
Team Roping - JACKPOT	\$ 50		Team Roping - JACKPOT	\$ 50	
Header _____			Header _____		
Heeler _____			Heeler _____		
Ribbon Roping	\$ 50		Ribbon Roping	\$ 50	
Roper _____			Roper _____		
Runner _____			Runner _____		
EVENT SUBTOTAL			EVENT SUBTOTAL		
Office Charge (Per Day)	\$ 8		Office Charge (Per Day)	\$ 8	
Events TOTAL DUE Saturday	\$		Events TOTAL DUE Sunday		
			TOTAL DUE BOTH DAYS	\$	

STALLS & RV are reserved thru Lazy E

Oklahoma Rodeo Venmo

Username- @oklahomarodeo-2122

You **MUST** put contestants name and either JH or HS and the events and rodeo that you are paying for.

Example: Cowboy Bill, HS tie down and team roping, Lazy E

*Draw outs must be made by Tuesday, @ 9 p.m. prior to the rodeo to have entry fees refunded.

*Medical or vet releases are acceptable after that time to draw out with fees refunded minus stock and office charge(s).

***NO LATE ENTRIES for this rodeo!!!!!! *see website for rules on event**

***DRAW WILL BE POSTED AT www.okjhsra.com ON WEDNESDAY before the rodeo.**